

Name: \_\_\_\_\_  
 Class: \_\_\_\_\_  
 Level: \_\_\_\_\_

# Shinobi & Samurai

## Character Record Sheet

### Stats & Equipment

Hit Points				Armour Class				
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Maximum	Current	Nonlethal Damage	Recovered per Rest	Base	Total	Attack Bonus	Movement Rate	Saving Throw

Armour Worn

Weapon	Damage	Special Qualities

### Skill Ranks

Acrobatics: <input type="text"/>	Engineering: <input type="text"/>	Piloting: <input type="text"/>
Animal Handling: <input type="text"/>	Etiquette: <input type="text"/>	Stealth: <input type="text"/>
Arcana: <input type="text"/>	Influence: <input type="text"/>	Streetwise: <input type="text"/>
Athletics: <input type="text"/>	Knowledge: <input type="text"/>	Wilderness Survival: <input type="text"/>

### Money & Items

CP:  
 SP:  
 GP:  
 PP:

### Special Abilities