

Character _____

Align. _____ Race _____ Class _____ Level _____

Player's Name _____ Family _____ Race/Clan _____

Homeland _____ Liege/Patron _____ Religion _____

Sex _____ Age _____ Social Class _____ Status _____

Ht. _____ Wt. _____ Birth Rank _____ # Siblings _____

Hair _____ Eyes _____ Appearance _____

Honor _____ (Base Honor _____) Reaction adjustment _____

ABILITIES

STR	Hit Prob	Dmg Adj	Wgt Allow	Max Press	Op Drs	BB/LG
DEX	Rctn Adj		Missile Att Adj		Def Adj	
CON	HP Adj	Sys Shk	Res Sur	Pois Save		Regen
INT	No of Lang	Spell Lvl	Lrn Sp	Spells/Level		Spell Immun
WIS	Mag Def Adjus	Bonus Spells		Spell Fail		Spell Immun
CHR	Max No HENCH		Loy Base		Rctn Adj	

MOVEMENT

Base Rate

Light () _____

Mod () _____

Hvy () _____

Svr () _____

Jog (×2) _____

Run (×3) _____

Run (×4) _____

Run (×5) _____

SAVING THROWS

Paralyze/Poison _____

Rod, Staff, or Wand _____

Petrify/Polymorph _____

Breath Weapon _____

Spells _____

Modifier _____ Save _____

ARMOR



Defenses _____

Adjusted AC _____

Armor Type (Pieces) _____

Surprised _____

Shieldless _____

Rear _____

HIT POINTS

Wounds

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WEAPON CHART

Weapon	#AT	Attack Adj/Dmg Adj	THAC0	Damage (SM/L)	Range	Weight	Size	Type	Speed
				/					
				/					
				/					
				/					
				/					
				/					

Special Attacks _____

Ammunition: _____

_____ _____

_____ _____

Special Abilities

Proficiencies/Skills/Languages

(/) _____ (/) _____

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